WACM Explains...
Life in the Commercial Video Game Industry

Wednesday, March 6th, 5:30 PM
1221 CS

Are you considering a career in video game design? Come meet Allison Salmon, a senior software engineer and veteran of the commercial game industry. During her years with Raven Software and Activision, she shipped seven triple-A titles, including Quake 4, Marvel Ultimate Alliance, and Call of Duty: Black Ops. Allison is now applying her skills to help redefine how video games are used in research and education with her work at the Games, Learning and Society group at the University of Wisconsin - Madison.

WACM Explains... is a series of events hosted by WACM, the Women in CS. WACM Explains... is open to anyone, and the goal is to be of interest to all students.

Also, we will have Oreos. =)
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